

```
// ÇİFT BAĞLI LİSTE UYGULAMASI
```

```
#include<iostream>  
using namespace std;
```

```
struct node {  
    int data;  
    node *next;  
    node *prev;  
};
```

```
node *ekle(node *r, int x) {
```

```
    if (r == NULL)  
    {  
        r = new node;  
        r->data = x;  
        r->next = r;  
        r->prev = NULL;  
    }  
    else  
    {  
        node *yrd;  
        yrd = r;  
        while (yrd->next != r)  
            yrd = yrd->next;  
        yrd->next = new node;  
        yrd->next->data = x;  
        yrd->next->next = r;  
        yrd->next->prev = yrd;  
        yrd = NULL;  
        delete yrd;  
    }  
    return r;
```

```
node *basaekle(node *r, int x) {
```

```
    if (r == NULL)  
    {  
        r = new node;  
        r->data = x;  
        r->next = r;  
        r->prev = NULL;  
    }  
    else  
    {  
        node *yrd;  
        yrd = new node;  
        yrd->next = r;  
        yrd->prev = NULL;  
        yrd->data = x;  
        r->prev = yrd;  
        yrd = yrd->next;  
  
        while (yrd->next != r)  
            yrd = yrd->next;  
        // r=r->prev;  
        // yrd->next=r;  
        yrd->next = r->prev;  
        r = r->prev;  
        yrd = NULL;  
        delete yrd;  
    }  
    return r;
```

```
}
```

```
void arayaekle(node *r, int x, int ara) {
```

```
if (r == NULL)
{
    r = new node;
    r->data = x;
    r->next = r;
    r->prev = NULL;
}
else
{
    if (r->next == r)
    {
        r = ekle(r, x);
    }
    else
    {
        node *yrd;
        yrd = r;
        while (yrd->data != ara)
            yrd = yrd->next;
        node *tmp;
        tmp = new node;
        tmp->data = x;
        tmp->next = yrd->next;
        yrd->next = tmp;
        tmp->next->prev = tmp;
        tmp->prev = yrd;
        tmp = yrd = NULL;
        delete tmp, yrd;
    }
}

void sil(node *r, int ara) {
    if (r == NULL)
    {
    }
    else
    {
        node *yrd;
        yrd = r;
        while (yrd->data != ara)
            yrd = yrd->next;
        yrd->prev->next = yrd->next;
        yrd->next->prev = yrd->prev;
        yrd->next = NULL;
        yrd->prev = NULL;
        //data kullanılacaksa işlem görsün hesapla(yrd->data);
        delete yrd;
    }
}
```

```
void yazdir(node *r) {
    if (r == NULL)
        { //arrayı doldur }
    else
    {
        node *yrd;
        yrd = r;
        while (yrd->next != r) {
            cout << yrd->data << " ";
            yrd = yrd->next;
        }
        cout << yrd->data << endl;
    }
    system("pause");
}

void main() {
    node *root;
    root = NULL;
    root = ekle(root, 10);
    ekle(root, 20);
    ekle(root, 30);
    ekle(root, 40);
    ekle(root, 50);
    yazdir(root);
    root = basaekle(root, 5);
    yazdir(root);
    arayaekle(root, 35, 30);
    yazdir(root);
    sil(root, 35);
    yazdir(root);
}
```